

Rules for Chad's Cowboy Challenge

- 1 This is a timed event during which the performance of the horse and rider will be judged on each obstacle for quality of horsemanship. For each obstacle, judges will award performance points on a scale of 0-10 (0 = not completed; 10 = best) based on the horse's attitude, the rider's horsemanship, and their overall performance. Times will be translated into points as follows; 1st Fastest time = 10 pts, 2-5 = 6 pts, 6-10 = 4 pts, 11-15 = 2pts, 16- on = 0pts. Points from the obstacles will be added to the time points, The Horse and Rider with the most points wins.(In the case of a points tie the fastest time will win.) There will be a 8 minute time limit per contestant. Contestant will start the course, time will stop at 8 minutes and points will be totaled up to that point on the course. (In case of a tie, contestant completing the most obstacles will be placed over the other contestant.)
- 2 Judges and timers decisions are final. Arguing, Complaining or Challenging can be grounds for disqualification.
- 3 Horses must be fit and sound in judges and / or on site veterinarian's option in order to compete. Disqualified horses will not be granted refunds.
- 4 **Horses will not be ridden with tie downs or any other training devises.** IE. Martingales or Training forks.
- 5 Riders may not abuse horses or livestock for any reason. Doing so is grounds for disqualification.
- 6 **Entry fees will not be refunded for any reason**
- 7 The official timer will make all decisions related to timing of contestants. Their decisions are final and may not be challenged in any way by contestant or any representative at any time.
- 8 Time starts when contestant is signaled to start and will continue uninterrupted until contestant completes the course, is disqualified or reaches the 8 minute time limit.
- 9 Course lay out for each class will be available the day of the event. It is the responsibility of the contestant to fully understand the course and the rules of the course before the competition begins. Breaking the course pattern or skipping an obstacle will result in a 5 pt deduction per occurrence or possible disqualification if to the extreme, at the discretion of the judges.
- 10 Only one contestant and their horse are allowed on the course at a time and must complete the course unassisted.
- 11 Contestant's names will be drawn to determine the order of competition and may not be changed. Contestants will compete in the order drawn or be disqualified.
- 12 No horse may be ridden by more than one contestant per class.
- 13 Contestant may enter twice per class providing they ride a different horse per entry and those fees are paid per entry.
- 14 Entry fees are per Horse and Rider team.
- 15 Should a rider become dismounted, the rider may re-mount and continue the course. But must do so unassisted and will accrue penalty points if pattern is broken or obstacles are skipped.
- 16 Should a distraction from inside or outside the arena be so great as to inhibit the contestant from competing, and at the judge's discretion, a contestant may be granted a re-run. If so, the re-run will take place at the end of the round.
- 17 **Event Director: Chad Waldhauser) may amend or change rules at any time with out notice. Any rule change will apply to all contestants.**